Computing Unit Overview
Unit 5 – Creating Media - digital music

Seven Fields Primary School

Key Content (New Learning)

Select appropriate technology/devices to fulfil set tasks	use google classroom to find and submit work and tasks	Know that digital devices can be used to make music	use computing appropriately in other subject areas

Unit Overview

Key Vocabulary

Lesson 1	To say how music makes us feel
Lesson 2	To identify that there are patterns in music
Lesson 3	To experiment with sound using a computer
Lesson 4	To use a computer to create a musical pattern
Lesson 5	To create music for a purpose
Lesson 6	To review and refine our computer work
End Point	To review a piece of music created on the computer and share in class.

rhythm - a pattern of sounds of different lengths.

tempo- the speed of the music.

pitch - how high or low the sound is.

sequence - a series of instructions that must be carried out in order.

melody - made up of a mixture of high and low pitch sounds played one after the other.

Gustav Holst - a British composer living and working in London 100 years ago.